

Pitfall II

Lost Caverns

The Task Before You

Help Pitfall Harry find his niece Rhonda, the cowardly cat Quickclaw and the great Raj diamond. On the way, grab all the gold bars you can (and be on the lookout for a pesky stone-aged rat.) There is no time limit in the caverns!

STARTING OUT

- *Insert cartridge with your system OFF. Then, turn the system ON.
- *The game is ready to begin following the title screen.

THE HAND CONTROLLER

- *To move Pitfall Harry left or right, move controller left or right.
- *To jump, press the left side button.
- *To descend a ladder, push controller back just before Harry reaches the hole. To ascend a ladder, push controller forward.
- *To catch a balloon, push the left side button to jump. Move controller left or right to float left or right. To speed up, push controller forward; to slow down, pull controller back.
- *To cross a shaft, press left side button right before you jump and hold it down as you move the controller in the direction you're heading.
- *To pause the game, press "0". To continue, press again.
- *To reset game to title screen, press "**".
- *To turn music off, press "#". To hear music, press again.

DANGERS

Keep away from frogs, bats, condors, eels and albino scorpions. Touching any of them will really set you back!

RED CROSSES

Whenever Pitfall Harry succumbs to a danger, he is magically transported back to the last red cross he touched. So, be sure and touch each of these mystical Incan healing centers as you encounter them.

REWARDS

You start out with 4,000 points. Thereafter, receive:

- *5,000 points for every gold bar
 - *15,000 points for the cave rat
 - *20,000 points for the Raj diamond
 - *10,000 points for Rhonda
 - *10,000 points for Quickclaw
- Touching dangerous creatures or falling unintentionally loses points.

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